



# PRAGUE YOUTH RUGBY FESTIVAL 2016

## TECHNICAL DETAILS

AUTUMN EDITION October 21-22, 2016

Age categories	Ball size	Number of players / substitutes / coaches	Registration fee
U18-7's 1999, 1998	5	7 / 3 / 2	80 EUR
U16-7's 2001, 2000	5	7 / 3 / 2	80 EUR
U14 2003, 2002	4	13 / 6 / 2	80 EUR
U12 2005, 2004	4	9 / 5 / 2	50 EUR
U10 2007, 2006	3	8 / 4 / 2	40 EUR

Fields: natural grass. Changing rooms with shower available in all sport centres. The tournament have the honor to be under the official patronage of the CZECH RUGBY UNION. Guaranteed minimum: 3 matches per team in categories U18, U16, U14. For teams in categories U12,U10 more matches guaranteed. Maximum number of teams: 25 in each category. Fixtures will be sent to all participants. Overall ranking of all categories will be announced.

### Accommodation and local transportation

See participation packages information. We only accept teams using our package tour.

### Programme

**October 21** (Friday) latest arrivals, coach meeting

**October 22** (Saturday) Match day, Awards ceremony

### Registration

Filled form send by email to [pyrf@estec.cz](mailto:pyrf@estec.cz) before deadline September 15,2016 (subject to availability)

### Payment

1) Registration fee + 30% of the package price: within one month from registration

2) 70 % of the package price: before September 30, 2016

Bank details will be sent upon registration

ON PAYMENTS ALWAYS INDICATE NAME OF CLUB + note PYRF2016

### Insurance and liability

The participating teams start in the tournament at their own risk and waive any action against the organizers including any claims for injuries, damage or theft. Neither registration fee nor the packages includes insurance. Participants are advised to manage insurance policy to cover their risks.

Information: [pyrf@estec.cz](mailto:pyrf@estec.cz)



## AGE GRADE VARIATIONS OF THE LAWS OF THE GAME

applicable to

PRAGUE YOUTH RUGBY FESTIVAL 2016

**U16 + U18** IRB U19 Variation of the laws of the game

### U14

- Pitch size: Regular size less 10m: 5m lines form touch lines
- Ball size: 4
- Team numbers: 13-a-side
- Scrum: Uncontested; 6 players
- Line out: 5 players
- Duration: 10-12 min (max 70 min per a day tournament), usually no break (just one period)

### U12

- Pitch size: 40 m x 55 m, no "22m" line
- Ball size: 4
- Team numbers: 9-a-side
- Rolling substitutions is permitted and substituted players can be re-used at any time. Substitutions can only take place when the ball is "dead".
- Tackles, rucks, mauls, hand-offs allowed; tackle must happen with or below arm pits; no hand-offs on neck or head.
- Kicking: Drop kick is used to start the match and to restart after scoring  
Players are allowed to kick, BUT if the ball goes to touch or touch-in-goal or to the dead ball line, a free kick is awarded to the non offending side at the place of the kick  
No "mark"  
No drop out
- Scrum: Uncontested; 3players (all forming first row); it is not allowed to attack the scrumhalf unless the scrumhalf keeps the ball (does not pass from the scrum)
- Line out: 3 players
- Free kick: Opposition distance: at least 10 metres
- Duration: 8-10 min (max 70 min per a day tournament), usually no break (just one period)

## U10

Pitch size: 30 m x 50 m, no "22m" line

Ball size: 3

Team numbers: 8-a-side

Rolling substitutions is permitted and substituted players can be re-used at any time. Substitutions can only take place when the ball is "dead".

Tackles, rucks, mauls, hand-offs allowed; tackle must happen with or below arm pits; no hand-offs on neck or head.

Kicking: Drop kick is used to start the match and to restart after scoring  
Players are allowed to kick, BUT if the ball goes to touch or touch-in-goal or to the dead ball line, a free kick is awarded to the non offending side at the place of the kick  
No "mark"  
No drop out

Scrum: Uncontested; 3players (all forming first row); it is not allowed to attack the scrumhalf unless the scrumhalf keeps the ball (does not pass from the scrum)

No line outs: Scrums instead

Free kick: Opposition distance: at least 8 metres

Duration: 7-9 min (max 65 min per a day tournament), usually no break (just one period)